

Interview - Name Game - Section 1

Mr. Gordon

Okay, Humphrey starts off please. What's an idea that you have after seeing this?

Humphrey Yan

I noticed there's no different levels of the game. So it's kind of boring. I wonder if we can make a timer for each question so we can set different levels. So, for example, in the easiest difficulty, they have like 20 seconds. for each question. We're probably in a more difficult mode. They only have like five seconds for each question.

Mr. Gordon

- Yeah, great, okay, awesome. Thank you for sharing, I'm afraid. Julian, you wanna jump in? What's next? - What idea you had?

Julien Hwang

- I think in the harder modes, you can put more people in. So instead of four, maybe you can have 10 to choose from. And I think we can also add a streak.

Mr. Gordon

- Okay, lovely, let's continue. Molly?

Molly Chao

So me and my partner, I'm Molly and I'm owner of the Naples. So we think that there should be a finite amount of questions because there's a finite amount of students in school. So extending from that idea we think that we should exclude the student if they were the answer to the previous question. So say if question 40, the answer is staffing and on question 41, staffing appears as one of the options then, it helps the users to eliminate one option already. So maybe we can work on that.

Mr. Gordon

Okay, Nicholas, do you want to share something?

Nicholas Hwang

Yeah, sure. I was thinking about a filter that helps you filter out some agenda, the choices that you're provided with. For example, you can choose filter with grade and then only that grade of those students will appear in those responses.

Mr. Gordon

Got it. Let's carry on. I have something to mention there, but we'll carry on with ideas. Go ahead.

Tiffany Zhang

I think we can delete the button next question. So we don't have to click next question

every time. And it could be like automatically jump into the next question after 5 seconds or 10 seconds.

Mr. Gordon

Okay. Yeah.

Neil Shah

I noticed that it's hard to tell when you've gotten a question right, because there's only one small checkbox at the very bottom, and it's hard to see. So if there could be a screen animation to show that you got a question right, then I think that could be better.

Mr. Gordon

Okay. Seb?

Seb Sangberg

One thing I noticed when doing the restrictions for Graydon House, you can't change the restriction while a question's active, And also for the grade, it only works for the first time and then stops working. For the house, it continues working throughout multiple questions, but for grade, it works once and then not again.

Mr. Gordon

This code is all pretty fresh, so you probably found a bug. Thomas?

Thomas Noone

Something I noticed is if we wanted students to be able to share the correct pronunciation of their name, we could write the phonics of their name underneath, or we could get an AI voice or ask them to record themselves saying their name.

Mr. Gordon

Right. Okay, good. So we've all had a chance to share some initial ideas. Mr. McRae came down because, well frankly it was your thought that we might try to write something like this. You and Ms. Reid I think approached me about a week ago with this idea. So maybe you heard something somebody said and you have a question about that. Just a chance for people to ask clarifying questions about the ideas that you just heard. Once we get a round of clarifying questions and we can open it up to a bit more of a freewheeling discussion, we're about three four minutes in and we'll just see what we get out of this recording in terms of possible things we could extend okay I guess we'll just go around the order we had Humphrey is there anything that you heard that you want to ask somebody specifically about or anything else that you want to add could just be a question that you have that you're not quite sure about you want to just put it up to the room and we can discuss it later probably

Humphrey Yan

Oh, okay. I wasn't quite sure about what Tiffany said, like after 5 or 10 seconds.

Nicholas Hwang

Yeah, after you click the right answer, and after 5 seconds it will jump into the next

question.

Mr. Gordon

Yeah, could maybe be set up as an option so that if you don't want to have to click the you could turn that timer to switch on. Humphrey, you said you're not sure about it. Why were you not sure about that as an idea?

Humphrey Yan

Well, I thought it was kind of like a timer thing. You know, the timer for one question. After five seconds, if you get an answer, then it's going to automatically...

Mr. Gordon

Oh, I see. So now you understand more about what she was referring to. Got it. Julian, do you want to... Anything you want to ask about or add?

Julien Hwang

Not really, but I think we can add a leaderboard of the amount of streaks people got.

Mr. Gordon

Sure. I see a lot of interest, and then we can discuss pros and cons, right? And this is a blue sky discussion, so no judgment, just throwing out ideas and then discussing them. Molly?

Molly Chao

So I heard lots of people talking about the difficulty of it. So we have Honfrey talking about maybe the timing could be for me. And then we have Julian talking about a good number of scenes. And also, Nicholas said maybe we could have the name, like, say if the name is a Chinese thing, like a Zhang, or like a Zhou, then it could very likely be a Chinese thing. So we're also thinking about maybe the difficulty level could be adjusted based on the scene and the, like the, like the, like the contract that we're from, but it's just like an idea.

Mr. Gordon

Just like an idea. Yep, throwing those ideas out there. Fair. Nicholas, anything you want to add?

Nicholas Hwang

I don't really have any questions but I could add another idea.

Mr. Gordon

Please do, yeah.

Nicholas Hwang

I feel like that you could also add people besides students so everyone that's in this school could also be fair with you.

Mr. Gordon

So can I clarify, do you mean like faculty, staff, everybody?

Nicholas Hwang

Yeah.

Mr. Gordon

Dining hall, people, yeah, got it.

Nicholas Hwang

I also don't have any questions, but one more idea is can we just don't make the photo black and white after we click the right?

Mr. Gordon

Yeah, yeah. No, that's a good question. Okay, yeah.

Tiffany Zhang

It's for Julian's idea of having a streak and a leaderboard. Would that work only, I guess, if you get the right answer the first try? Yeah, absolutely. Okay. Yeah, that makes sense. That could increase difficulty, too. Right.

Neil Shah

Seb, anything you want to add? Just a couple thoughts on the UI. I think it's a good idea to make it more compact, kind of copying Kahoot! style for an iOS app or even for the Mac app where the buttons are a little bigger, it's a little simpler. And again, there'll be a different, yeah, it won't gray out, maybe it'll give you a different reaction like fireworks or something or a green screen for getting a correct answer.

Mr. Gordon

Yeah. Yeah. So if I can clarify for the room, what I'm really excited about personally, when I was in computer science major at university, one of my favorite courses was human computer interaction and user interface design. And I'm always fascinated by, given a problem, what are all the different ways that you can approach it in UI? And what are the pros and cons of those different approaches? So what you see here, the way those options dim out, that's just something that I came up with, but it's absolutely not the only way that it could be done. So I really like hearing these different alternative suggestions for how it might go. And that's actually what your task is for the next couple of days, is to take whatever you think you might like to see this look like and build it. It would help from AI, encouraging you to use AI, and I'll help you understand how to maybe use prompts as well. Thomas?

Thomas Noone

So sort of building on what Neil said earlier, where it's hard to know if you got things right or wrong, I guess, like you don't really see the check mark. I feel like a good place we could look at to get ideas for UI would just be Twizlet, because it's all about memorization games.

Mr. Gordon

Okay, I've never played Quizlet, so you'll have to take a look at that.

Thomas Noone

Yeah, there's like many different types of variations and then there's like the group ones. And I think creating a group variation of this where you have multiple people together and you have like, you know, like when you do the, you'll have someone like pop up and then like each person would have like four different names and they'd have to like find out which person's going to miss this.

Mr. Gordon

Okay. Yeah, so we've heard a lot of really good conversation about, I think, I think any of you stayed on the multiple choice screen. And what I want to do is just pop up to my computer and keep the recording going. and make sure that we're aware of the other interface that is currently in development, but which is also important. And maybe, Mr. McRae, you can speak to that a little bit. So if I flip over here, what we have is I think a lot of you are working here. If you didn't find it, there's an inspector there. It's a standard Mac OS UI design pattern where the right hand side, there's a little options thing and that's where you can flip between house and grade. In here, this is a mock-up of what test mode might look like. And Mr. McRae, would you be willing to just kind of describe why you suggested having a mode of this nature where there's a single question?

Mr. McRae

- I think a really cool discussion. And Mr. Gordon and I have talked about this a little bit. And a lot of these ideas are new to our discussion. And so I think they're really interesting. This idea for me comes from when you're looking at four images. Molly got to this a little bit. Like when you're looking at four images, it might be pretty easy to identify the person just based on things other than actually knowing who they are. Like you might be able to, based on the ethnicity of their name or something different, be like, oh, like based on these pictures and these ethnicities, take a really good guess. And my curiosity is if we had some version of this, either with five to ten names where you were one picture and you had five different names you were choosing from or ten different names or just a drop down where you had to type in the actual name, we would get more accurate data on how well students in the school were known. And that data is something that I think beyond everybody in the school knowing each other, that data is something we could use to, as a school, see how students are known throughout the year. At the start of the year, I'm assuming knownness might be here, but as the year goes on, we could have a trend line to see how well we're knowing students. And that would be really important for us. We're a school built around community, and the more everyone in this school is known, the better their experience will be. I think that's going to be really great for everybody. So my curiosity about this isn't so much the interface, it's getting good underlying accurate data that we could use to make a judgment on knownness and add that.

Mr. Gordon

If I could build on that a little bit, we learned a little bit about databases last year in grade 11, and we revisited that again in this mod. And so just some examples of the types of information that might be available and different types of information available to different

types of users. So, like, if we had a grade 11 student who was maybe planning ahead to maybe want to run for co-head student or, like, a leadership position next year, they could use this app, and if our app had, like, an interface where they could see, like, a report, like, in the month of September, this was how well you knew different categories of the school, like how well you knew people in Matthews, how well you knew people in Broke, how well you knew people in Perron or whatever. And then like month over month, that student could look and see how they've changed, like how they've improved hopefully, how well they know people. So that would be like, a given student could see their results. And then you might also guess that like Mr. McCray and other adults in the building might wanna know, like if nobody knows who Russ Gordon is, he's a cipher, well we'd probably want to figure out what we could do to help Mr. Gordon be better known within the school or something, you know what I mean? Like if there's something that's not known well, that's something that we'd want to address, that's kind of what we were talking about. So we have reports that would let us know that. And the data base, the underlying data base allows us to do that. So we'll use this data as a way to practice your knowledge of SQL.

Mr. McRae

I think the really cool thing about what you're about to do and the both like we're creating a tool where everybody who uses it will know each other better like that's awesome and then and then hopefully we're gonna get some data where we'll be able to know who is not known as much and then that data can be useful to help our support team just like so we're sort of doing

Mr. Gordon

both things which is pretty great right okay so we've been going for about 15 20 minutes. Is there anything that anybody else wants to jump in on right now in terms of just an idea that they want to discuss with the group? Hopefully you've got some good ideas down on paper. I think we're good for now. Okay, I'm going to stop the recording.